

CAMP HOPE 2026: GAMER'S JOURNEY

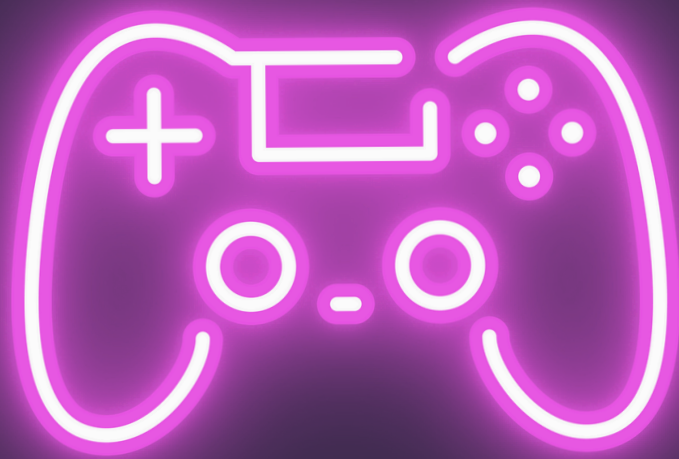
LET'S START GAMING!



SAMPLE

CAMP HOPE 2026: GAMER'S JOURNEY

LET'S START GAMING!



WEEK 3 Storytelling

WEEK 3 TUESDAY – STAND IN FOR EACH OTHER

Story: Paul & Barnabas

Bible Verses: Acts 9:26-30

No Spark Story Bible: See Below

Focus Verse: Acts 9:27

But Barnabas took him, brought him to the apostles, and described for them how on the road he had seen the Lord, who had spoken to him, and how in Damascus he had spoken boldly in the name of Jesus.

People of the Day: Lawyers

When Paul went to Jerusalem, he tried to join the disciples in that city, but they were all afraid of him. They didn't trust him one bit. Then Barnabas became his friend and told the other disciples how Saul had seen Jesus on the Damascus Road and how he had changed so much that he even took a new name – Paul. After Barnabas became his friend, Paul was accepted as one of the disciples, walking around Jerusalem and telling people about Jesus. Barnabas helped Paul tell others about Jesus!

SUPPLIES

All Campers

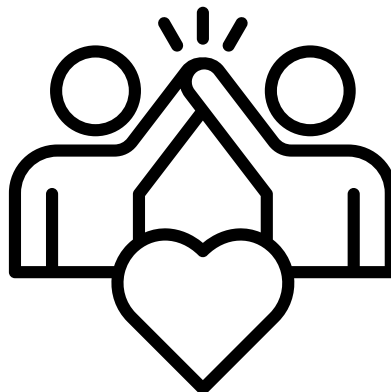
- JOY covenant for your Camp Hope or paper and markers to make one
- Paper “islands” or place mats (5 per group)

Younger/Middle Campers

- 10” diameter paper circles in 5 different colors (1 set per group)
- No Spark Story Bible

Older/Disciple Campers

- Bible – whatever translation your Camp Hope uses



GRABBER-- CHOCOLATE RIVER

Younger/Middle/Older/Disciple Campers

Staff note: Create shorelines that are about 20-30 feet apart. If you have a big group, divide into two groups and have only 3 or 4 islands per group.

Say: We're going to play Escape Across Chocolate River. I'm going to give 5 islands to the first person in line. All the people in your group need to get from one side of the river to the other without touching the chocolate river. Using the islands, you will need to step on them to get everyone across. You will need to work together and figure out how to get everyone across the river.

****Older and Disciple Campers only:** Islands must be stepped on at all times. If one is left without someone standing on it, that island sinks and can no longer be used**

Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: What were we trying to do in this game? (to get everyone across the river)

Ask: What was the hardest part of the game? (getting everyone across; working together; for Older/Disciple Campers – keeping the islands active)

Say: In today's story, we'll hear about how Barnabas helped Paul, just like you helped each other get across the Chocolate River.

STORY: PAUL & BARNABAS

Younger/Middle Campers

- Read the story.
- When Paul went to Jerusalem, he tried to join the disciples in that city, but they were all afraid of him. They didn't trust him one bit. Then Barnabas became his friend and told the other disciples how Saul had seen Jesus on the Damascus Road and how he had changed so much that he even took a new name – Paul. After Barnabas became his friend, Paul was accepted as one of the disciples, walking around Jerusalem and telling people about Jesus. Barnabas helped Paul tell others about Jesus!
- Read the story again and have the campers make faces that match what the people in the story are feeling.

Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: What happened in today's story? (Paul went to Jerusalem; Barnabas helped the other disciples accept Paul; Barnabas trusted Paul)

Ask: Why did Barnabas need to help the other disciples trust Paul? (because when he was Saul he was not nice to them)

Say: Our theme today is Stand In for Each Other. Barnabas stood in for Paul and helped him. Now we'll have a race where you have to help each other!

STORY: PAUL & BARNABAS

Older/Disciple Campers

Acts 9:26-30

- Read the story.
- Read the story again and have the campers make faces that match what the people in the story are feeling.

Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: What happened in today's story? (Paul went to Jerusalem; Barnabas helped the other disciples accept Paul; Barnabas trusted Paul)

Ask: Why did Barnabas need to help the other disciples trust Paul? (because when he was Saul, he was killing Christians)

Say: Our theme today is Stand In for Each Other. Barnabas stood in for Paul and helped him. Now we'll have a race where you have to help each other!

ACTIVITY: CHAIN RACE

Staff note: Pair the campers up and have them move from one side of the room to the other. The suggestions walk, skip, hop, and run can be modified for your space.



Younger Campers

Say: We're going to do a chain race. Everyone will pair up. You'll hold hands and keep holding hands as you walk one race, then skip in the next race, then hop in the next race, and finally run in the final race.

Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: What did we just do? (we raced while we were holding hands)

Ask: Was it hard to keep holding hands? Why/why not? (answers will vary)

Ask: How is this like our story today? (we had to work together, Barnabas worked with Paul)

ACTIVITY: CHAIN RACE

Middle/Older/Disciple Campers

Staff note: Form teams and give them about 3 minutes to complete their chains, then test the chains for sturdiness and compare their lengths

Say: We're going to do a chain race. We will make teams and create the longest chain you can, using only items you brought with you into the room. You can use shoes, jackets, socks, watches, anything within reason – as long as the chain can be lifted from end to end without falling apart.

Say: Ready? Go! After 3 minutes, say "Time's Up!"

Drag Big: **Staff note:** Possible responses are shown in parentheses.

Ask: What did we just do? (we made a long chain)

Ask: What was the hardest part of this? (answers will vary)

Ask: How is this like our story? (we had to help each other; Barnabas helped Paul)

Ask: Have you ever helped a friend? What did you do? (answers will vary)

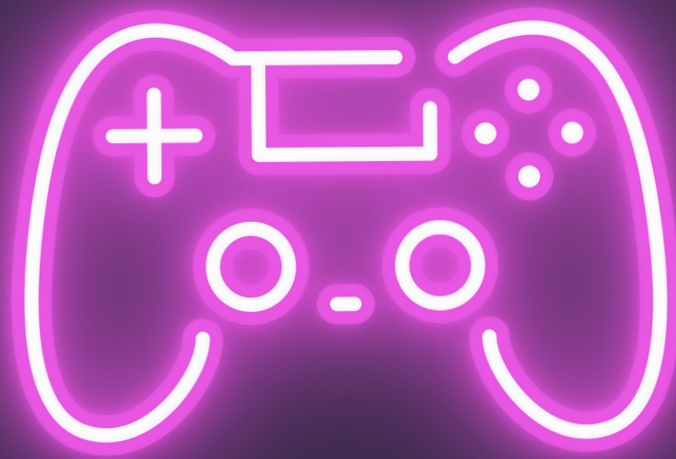
Prayer

Dear God, thank you that Barnabas stood up for Paul.
Help us to stand up for each other! Amen.



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WEEK 3

Art

WEEK 3 TUESDAY – STAND IN FOR EACH OTHER

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Theme and Story Review

Staff note: Possible responses are shown in parentheses.

Ask: What does it mean to "stand up" for a friend? How did Barnabas stand up for Paul? (Barnabas told the disciples how Saul had changed so much that he even took a new name – Paul)

Ask: Have you ever had a friend help you when you were new or shy? (answers will vary)

Activity – Friendship Chain Younger/Middle/Older Campers

Supplies:

- Construction paper
- Scissors (1 pair per 2 campers)
- Crayons or markers (1 box per 2 campers)
- Stapler, Camp Hope staff can use this for the younger campers and older campers can use it themselves
- Early Finisher activity sheet (included in curriculum)



Preparation BEFORE the Group Arrives

- Make a sample.
- Prepare 2 strips of paper, one that says Paul and one that says Barnabas.
- Print copies of the Early Finisher sheet for each camper.

Instructions for the Activity

- Have the campers cut a strip of construction paper about 1" wide and write their name on it. They can also decorate the strip if they'd like.
- **Build the Chain:**
 - Start by linking the strips with the camper's names together to form a chain. Older campers can staple their own paper strip in the chain and Camp Hope staff can help younger campers complete this step.
- **The Bridge:**
 - Show the "Paul" strip and how he is separate from the others. Explain that he wanted to join them but was a stranger. Now, take the "Barnabas" strip and use it to connect the "Paul" strip to the main chain of campers
- **Talk About It:**
 - While they are making the craft, you can talk about how Barnabas acted as a "bridge" or a "link" for Paul, helping him become part of the group.
- The paper chains can be displayed in the Art Room or elsewhere at the Camp Hope site. Each group can make their own chain, or all Camp Hope groups can be joined together into one big chain, whatever the staff prefers.
- Hand out Early Finisher sheet to campers who finish early.

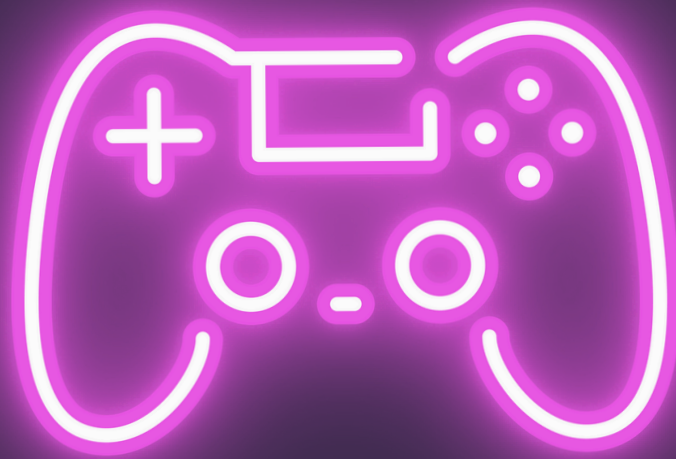
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Ask: What did we make today?
(we made a paper chain with our names and with Paul and Barnabas)

Ask: Why did we make this chain? (to show how Barnabas connected us to Paul; to show that we are God's disciples, and we can choose to be kind to others and friendly to make the world a happier place)

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WEEK 3

Snack

WEEK 3 TUESDAY – STAND IN FOR EACH OTHER

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Pepper Hearts

Supplies:

- Small red bell pepper (1 per camper)
- Hummus (3 tablespoons per camper)
- Spoons to serve hummus (1 per tub of hummus)
- Paper plate (1 per camper)
- Plastic knife (1 per camper)



Preparation BEFORE the Group Arrives

- Make a sample!
- For Younger Campers, cut the peppers in half.

Theme and Story Review

Staff note: Possible responses are shown in parentheses.

Ask: What happened in today's story? (Paul went to Jerusalem where Christians were afraid of him until Barnabas told them that Paul had changed)

Ask: What's the theme for today? (Standing In for Each Other)

Ask: Have you stood up for anyone this week? When? (answers will vary)

Say: We're going to create a heart in Snack today!

Make the Snack

Say: We're going to make Pepper Hearts today. Everyone will need a plate, a pepper, a knife, and some hummus. We'll take turns coming up to get our hummus (point to tubs of hummus). When it's your turn, take a big spoonful and put it on your plate.

- Cut your pepper in half like this (show sample) so it looks like a heart.
- Use your knife to fill the pepper half with hummus.

Say: Before we eat, we need to say grace. Today's grace is Coca Cola!

Grace – Coca-Cola

The sun will always shine
The birds will always sing
Wherever there is God
There's always the real thing.

Doo doo doo doo doo doo doo doo doo Amen
Doo doo doo doo doo Jesus is the Real Thing yeah!



Coca-Cola Grace

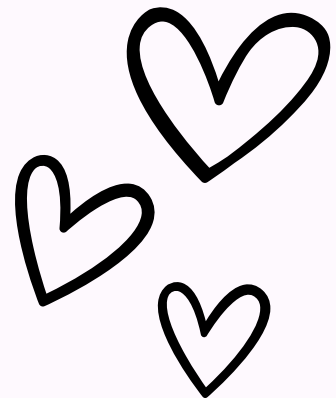
Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: Have you eaten small peppers before? Where? (answers will vary)

Ask: Why do you think we made a heart-shaped snack today ? (Barnabas stood up for his friend because he loved him)

Ask: What else could we have made a heart from? (heart-shaped pasta; strawberries; mangoes; cut a shape from bread)

Say: Now we're going to play a game!



Game – Who's In Charge?

Staff note: If the Guesser is taking too long, use a timer and give them only 10 seconds to make a guess.

Say: We're going to play "Who's In Charge Here?" In this game, there is a secret Leader, who is in charge of the motions made by the rest of us, the Followers. The Guesser tries to figure out who the Leader is.

- We'll begin by forming a circle while one player, who will be the Guesser, leaves the room. After the Guesser leaves the room, we'll pick a Leader. The Guesser will come back and stand in the circle. The Leader and the rest of the circle must remain silent, but the Guesser can talk to make guesses about who the Leader is.
- The Leader will make a movement and the rest of us will immediately begin doing the same thing. For example, the Leader might lean forward, bending their right knee or start clapping their hands overhead. Whatever they do, the Followers need to do it, too! The Leader must keep changing motions. The Guesser has three tries to guess who the Leader is. They either guess correctly and become the Leader, or the Leader reveals themselves and the round ends.

Drag Big: **Staff note:** Possible responses are shown in parentheses.

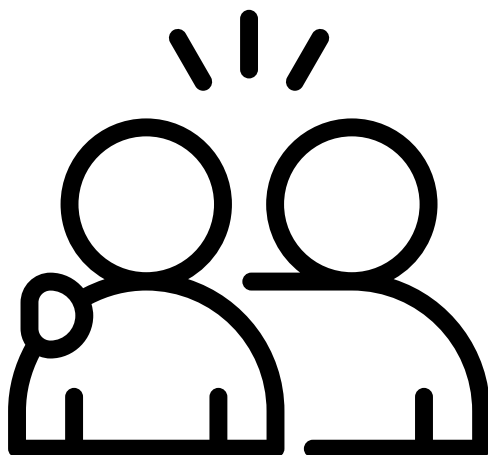
Ask: What did we do in our game? (tried to fool the Guesser; followed the Leader's motions; tried to guess who the Leader was)

Ask: If you were a Guesser, how did you figure out who the Leader was? Was it hard to do that? (answers will vary)

Ask: If you were a Follower, was it hard to keep doing what the Leader did? (answers will vary)

Ask: If you were a Leader, was it hard to get everyone to do what you were doing? (answers will vary)

Say: In today's story Paul had been a leader against Jesus, but became a Follower of Jesus, who Barnabas befriended and supported.



WEEK 3 TUESDAY – STAND IN FOR EACH OTHER

Story: Paul & Barnabas

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No Spark Story Bible: See Below

Focus Verse: Acts 9:27

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People of the Day: Lawyers

When Paul went to Jerusalem, he tried to join the disciples in that city, but they were all afraid of him. They didn't trust him one bit. Then Barnabas became his friend and told the other disciples how Saul had seen Jesus on the Damascus Road and how he had changed so much that he even took a new name – Paul. After Barnabas became his friend, Paul was accepted as one of the disciples, walking around Jerusalem and telling people about Jesus. Barnabas helped Paul tell others about Jesus!

Opening

- **Song Suggestions for the week**

(You are also invited to use songs that your groups know.)

Children Go Where I Send; I'll Do My Best; Shake Another Hand;

You're My Brother You're MY Friend <https://bit.ly/CH2026songsweek1>



- **Skit Suggestion**

- For this week, you will need two to four staff to play a group of friends who get together and play a game.
- For today's skit, the character finds a village, but the villagers are afraid of them and chase them off. Defeated, the character walks off and runs into a Bard. They are friends and the Bard agrees to into the village to sing about the character's adventures and heroism. After the villagers hear the song and all their good deeds, they welcome the character back into the village.

Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: Why were the villagers afraid of the character? (answers will vary)

Ask: Why did they welcome the character back into the village? (they heard of their good deeds)

Say: Today, we'll hear a story of Barnabas standing up for his friend Paul and learn how we can do that for others too!

Prayer – Lord's Prayer

Staff note: Make sure to teach the Lord's prayer to the campers beforehand.

Start off at a whisper and then get louder as you say each line. Make sure to scream AMEN together and wait to hear if there is an echo.

Worship Planning Tip

- Introduce Staff to all campers by saying your name and what your role is at camp.
- Make posterboards or slides with lyrics to songs.
- Get a plan for your skit in order: do you need props; how many campers do you need to perform the skit.
- Be creative and have fun!

CLOSING

- **Yay God's**

Give opportunities for campers to share a time they saw God working throughout their day.

- **Theme and Story Review** Staff note: Possible responses are shown in parentheses.

Say: Today we heard a story about what it means to stand in for a friend.

Ask: What kind of things did Barnabas say to help change people's minds about Paul? (Paul met Jesus and he changed him so much that he even changed his name)

- **Song Suggestions for the week**

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- **Skit Suggestion**

- Have a camper interview another camper as a disciple who just heard Barnabas talk about Paul. What did Barnabas say that made you change your mind? Are you sure that Paul is really changed? What if he goes back to being Saul? What might Barnabas say to this disciple to let them know Paul really has changed?

Drag Big: Staff note: Possible responses are shown in parentheses.

Ask: Would you believe that Paul had changed just because Barnabas said he did? (answers will vary)

Ask: What could Paul do to help you believe he changed? (answers will vary)

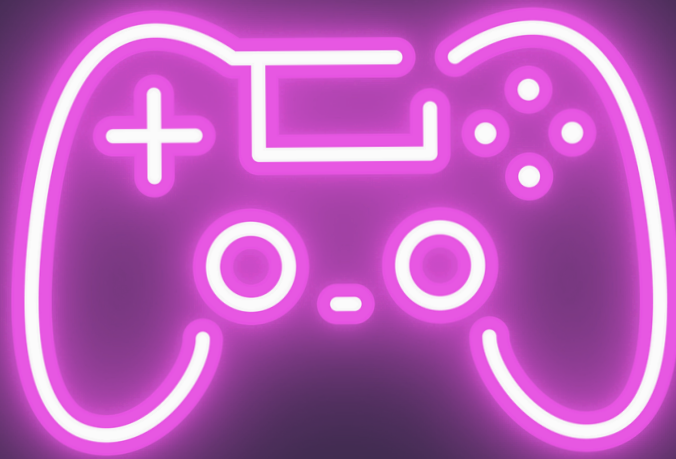
Say: Change is a hard thing to trust, but it's easier to trust when you have someone stand up for the other. With God's help we can stand up for our friends too!

Sending:

With the close of the camp day, take this opportunity to bless the campers as you send them out into the world. Consider having your Pastor, Youth Director, or Camp Manager lead a blessing, or close with one of the staffs'/campers' favorite songs.

CAMP HOPE 2026: GAMER'S JOURNEY

LET'S START GAMING!



WEEK 3

Games

WEEK 3 TUESDAY – STAND IN FOR EACH OTHER

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Staff note:

This day includes options for a dry game or a wet game, in case you're having a Water Day.

Theme Connection

This game emphasizes working together, supporting each other, and teamwork, just like helping friends and standing in for others...like Paul and Barnabus.

Theme and Story Review

Staff note: Possible responses are shown in parentheses.

Ask: Who can tell me what the theme of the day is today? (Stand In For Each Other)

Say: That's right! Today's theme is Stand In for Each Other, which means we are supposed to make sure our friends don't feel like they're alone and they know they have the support of others. This is important because no one likes to feel alone and, more importantly, God calls us to help and love each other every day.



Activity – Heads Up! Challenge

Younger/Middle/Older Campers

Supplies (Dry version)

- Lots of colored plastic balls
- Buckets (1 per pair of campers)
- Stopwatch or timer to keep time for each round

Supplies (Wet version)

- One water source: an adult leader with a pitcher of water
- Clear plastic drinking cups (1 per camper)
- Buckets at a designated finish line to collect water (1 per pair of campers)
- Stopwatch or timer to define game duration
- Optional: Cones or markers

Preparation BEFORE the Group Arrives

- Set up a large activity space free of obstacles (indoors or outdoors) with a bucket for each pair of campers at the far end of the play area.

Instructions for the Activity (Dry version)

- Have the group form pairs and link their arms at the elbows. They must stay this way throughout the game.
- **Loading Up**
 - The adult leader (and helpers) carefully places a plastic ball beneath each camper's chin and the camper pinches it with their neck by lowering their chin.
- **Transporting the Balls**
 - Pairs walk carefully by moving together from the starting point to their bucket.
 - No hands may be used at any time.
 - If a ball drops it is lost, so encourage slow, careful teamwork!
- **Collecting the Balls**
 - Once the pair reaches their bucket, they carefully drop the balls from under their chin into the bucket at their feet. Again, no hands may be used at any time.
 - Return to the starting line and the process repeats as many times as possible within the time limit.
- **Goal**
 - Transport as many balls as possible into the bucket within the defined period. The team with the most balls in their bucket at the end of the game are the winners!
- **Rules**
 - Only one ball per camper per round.
 - Arms stay linked throughout the game.
 - A dropped ball is lost!
 - Encourage teamwork, communication, and laughter!

Instructions for the Activity (Wet version)

- Have the group form pairs
 - Each pair links arms at the elbows.
 - Each camper holds a plastic cup on their head.
- **Filling the Cups**
 - The adult leader (and helpers) carefully pours water from a pitcher directly into each camper's cup while the cup remains on their head.
- **Transporting the Water**
 - Pairs walk carefully by moving together from the water source to their bucket.
 - Cups must stay on the campers' heads the entire time.
 - If water spills, it is lost so...encourage slow, careful teamwork!
- **Collecting the Water**
 - Once the pair reaches their bucket, they carefully tip over in order to pour the water from the cups on their heads into the bucket at their feet.
 - Return to the water source for another refill as many times as possible within the time limit.
- **Goal**
 - Transport as much water as possible into the bucket within the defined period. The pair that has the most water in their bucket at the end of the game are the winners.
- **Rules**
 - Cups stay on the campers' heads at all times.
 - Arms stay linked.
 - Water spilled cannot be picked up — it is lost.
 - Encourage teamwork, communication, and laughter!
- **Optional Variations**
 - Obstacle Variation: Add cones or markers to weave through slowly.
 - Team Competition: Multiple pairs compete side by side to fill separate buckets — cheer each other on!
 - Silly Twist: Campers must walk backward, sideways, or hop while keeping water on their heads.

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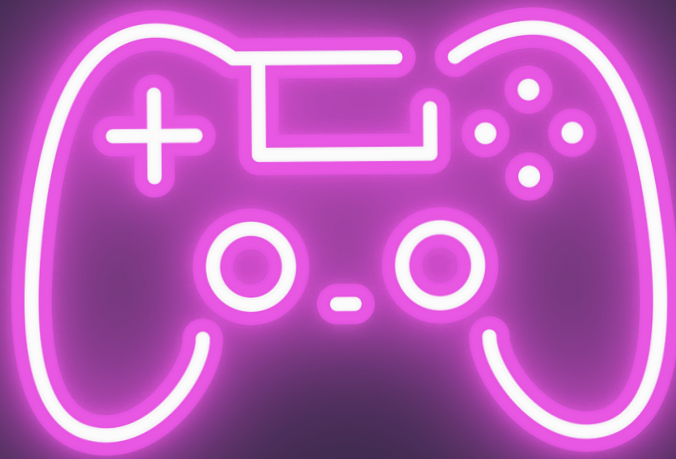
Ask: How did it feel to work closely with your partner? (encourages teamwork and support)

Ask: What helped you keep the water on your heads? (communication; cooperation; careful movement)

Ask: How is this like standing in for a friend or helping someone in real life? (working together; supporting each other; being patient with each other)

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WEEK 3

Opening and Closing
Worship

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